

Uncle Lee's Cookbook: Five Recipes for Disaster

Casting call

Note: auditions are now closed!

We're looking for voice actors for four roles in our upcoming game *Uncle Lee's Cookbook: Five Recipes for Disaster*. You can learn more about the game by checking out its [steam page](#).

The game is a comedy point & click adventure. To give you an idea of the feel and the kind of acting we're looking for, think [The Curse of Monkey Island](#)—this is just an indication of the kind of delivery style though, we're not looking for a direct imitation of that game!

Important notes

- We're using a flat rate for each character based on the amount of text to record (specified in each character sheet together with information about the amount of text).
 - The flat rate is for **two takes** of each line in the script.
 - Any retakes or extra lines, if necessary, will be paid separately at the same per-take rate.
- The recordings will be done **remotely and will be self-directed**. Please ensure the recording for the audition is done with the same setup that you will use for the final recordings (see instructions below if unable to use your regular setup).
- Feel free to audition for as many roles as you think you can voice!
- Your auditions and any other recordings you send us will **NOT** be used for any AI purposes whatsoever.

Timeline

- Auditions close on **Tuesday, July 1st at 11pm Pacific Time**. You can check what that corresponds to in your own time zone [here](#).
- We'll review auditions starting on the following day and cast the roles by Wednesday, July 9th.
- The scripts are already finalised so recording can start soon after casting. We're hoping to have the recordings done by the week of July 21st (and at the end of July at the latest).
- Payments will be handled directly by our publisher [Dionous Games](#) within 30 days of receipt of the final recordings (including re-takes if necessary).

Instructions

- For each role you audition for, attach your audition recording as a single **.mp3** or **.ogg** file, with filename of the format “**Character name - Your name**” (for example ‘*Young Ines - Jane Doe .mp3*’). Please only send email attachments, no links to other services.
- Please include a **brief overview of your recording setup** in your email. Make sure the recording quality matches what you would provide for the final recordings. If you are unable to use your regular equipment but would still like to apply please get in touch with us first (before submitting the audition) to let us know about the situation.
- If you audition for multiple roles, ideally you would send a single email with multiple attachments, but you can send multiple emails if necessary.
- Your recording should have a single take of each audition line. You are allowed to try different voices for a character if you like, but in that case:
 - treat them as multiple auditions and send different files for each voice (you can add a number at the end of the file name to differentiate them)
 - only send up to three different voices for each role you audition for.

Ines

Age: between 15 and 20 (changes between episodes)

Accent: North American

Rate: €1210 (885 lines, 6684 words)



Description

The game's protagonist. Has been dealing with the fallout of her uncle Lee's experiments/inventions/cooking since she was a kid, which contributed to her predisposition to be grumpy. Has saved the universe more times than she can count. She's very pragmatic and takes a no-nonsense approach to dealing with the variety of surreal characters she encounters in her adventures. She's an aspiring author, and has written 2 novels so far.

Audition lines

Response to someone questioning her potential success as an author.

"Hey, I'll let you know that my book has been called 'promising' by at least one person."

Response to uncle Lee suggesting he comes visit her. She's being sarcastic but attempting to sound genuine to prevent uncle Lee from visiting.

"And leave your science projects behind? I could never ask you to do that."

Reaction to uncle Lee's experiments breaking reality. She lost count of how many times this happened before. Phrased as a statement rather than a question, all in one breath.

"Uncle Lee what have you done."

Response to the shopkeeper claiming the shop 'used to sell EVERYTHING'. She's fighting the temptation to make them regret this claim.

"If I had time to waste, at this point I would start asking you a long list of questions about what kind of stuff you used to sell. But I got a book to write and a city council to evict."

Response to the city council saying "How can we ever thank you?". She has been trying to get them to leave her house but they're not taking the hint.

"You can get OUT OF MY HOUSE."

Response to the ghosts she thought exorcised reappearing. Spoken calmly, with annoyance.

"Damn."

Response to a surprise birthday party by uncle Lee. She's grumpy, and just wanted to have a quiet evening.

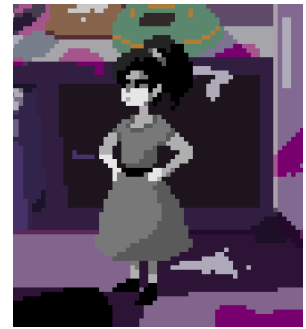
"Uncle Lee, I said I didn't want a party! Or a cake! And *most definitely* not an eel and what looks like a witch!"

Young Ines

Age: 10

Accent: North American

Rate: €70 (46 lines, 363 words)



Description

A younger version of Ines above. At this age she wasn't yet grumpy, but weirdly enough she had even less patience for uncle Lee's shenanigans.

Notes

Voice actors auditioning for adult Ines can (and are encouraged to) audition for this role as well, but are not required to.

Note on pronunciation: Ines pronounces her name [like this](#).

Audition lines

Immediately after waking up from a very vivid dream:

"Man, what a dream! I was being chased by a giant pink dinosaur with a moustache. He pinned me down and said: 'wake up, Ines!' (pause) I'll never eat uncle Lee's ravioli again."

Reaction to noticing that the bathroom door leads to an upside down version of her bedroom.

"I bet uncle Lee messed with reality. Again."

Cutting short her uncle's explanation of what exactly he did to transform himself into an eel. She doesn't have time to humour him this morning.

"Is this going to take long? I need to go to the bathroom, and something weird is happening to the house."

Ines wants uncle Lee, in its eel form, to showcase his electric powers again. Kid who wants to go on a ride again kind of energy.

"Do the electric thing again! It was fun!"

Uncle Lee

Age: Late 40s

Accent: British (Received Pronunciation)

Rate: €444 (206 lines, 2322 words)



Description

Cheerful scientist with a vaguely mysterious aura (it's difficult to read his expression behind his glasses). He's somehow enthusiastic and calm at the same time, and never loses his cool. He's always pragmatic and upbeat, with nonchalant optimism even in the face of the most dire situations. Fundamentally good (or at least with good intentions), but his nonchalance is almost amoral and leads him to experiment with science with little to no regard for the (usually disastrous) consequences.

Audition lines

Explaining to Ines how he ended up transforming into an eel. Stated matter-of-factly, things going horribly wrong is a common occurrence for uncle Lee.

"I was trying to improve my ravioli recipe, but something went horribly wrong."

Response to "How can I find the pink triangle? Everything is green!". (Note: ™ should be said too)

"Luckily I built something just for this kind of situation. I was working on a pink filter™ just yesterday."

Response to "Temporal navigator? What's that?". He's very excited about his latest masterpiece.

"It's my latest—and greatest—invention! It's so new that I didn't add the TM to the name yet!"

Explaining what prompted him to build a temporal navigator in the first place. Realising as he explains that his future self caused his past self to build the device doesn't phase him—if anything he finds it amusing.

"Well, the other day I was cooking and I realised that I ran out of forks. I remembered that I had some the day before, So I decided to make a time machine to go back and grab them. (pause) Come to think of it, that's probably why I ran out in the first place."

The first time Ines talks to the eel form of uncle Lee he speaks eel. This should sound garbled (like trying to speak with water in your mouth) and start getting clearer towards the end, with the last word understandable as "Lee". "LeBlarb" should also be somewhat understandable.

"Blurb! Blorb blarb, LeBlarb! Blarb, Blorb, Lee!"

Explaining how he ended up breaking quantum mechanics before deciding to opt for a "fix first, explain later" approach.

"Well, I was looking for a recipe for herbal tea when-- WAIT! That's not important! What's important is that I can't fix it by myself."

Joe

Age: 500 years old, sounds like a human in their late 20s/early 30s

Accent: North American

Rate: €105 (47 lines, 550 words)

Description

A raven-shaped demon who works as a mail carrier in a town founded by witches. His full name is *Edgar Allan Joe* (no relation). Doesn't particularly enjoy his job, but he's deep in debt due to a former gambling addiction and he needs the income. A sensitive soul, he gets very emotional when he's really sad or really happy. Has made a terrible mistake in the past and he's striving to redeem himself.



Audition lines

Before the player uses a universal translator on him, he just sounds like a regular raven.

"Kraaa."

After witnessing an emotional reconciliation between two formerly estranged lovers, which melts his heart. He's particularly invested in the situation as he's indirectly responsible for the original misunderstanding.

"That was so... ROMANTIC!"

Reminiscing about the lowest point he reached with his gambling addiction, when he gambled away a letter entrusted to him. Very theatrical, but coming from a place of true regret.

"On that fateful day, I cried my solemn vow: nevermore would my blackest of feathers be nigh a poker table! Nevermore would my frail mind be tempted by the void promise of monetary triumph! NEVERMORE!"

In response to "You gambled the letter away!?". Almost on the verge of tears.

"I know, I know! The shame! (pause) ...my biggest regret."

After claiming he knows all that has ever been and will ever ever be written, he's questioned about whether he knows the future. His response, a bit cheeky:

"Erm, no. Jimmy the monkey in the Department of Demonic Statistics and Randomness wrote down all possible combinations of characters a while ago. I simply memorised them all."